

THE CAVERN

"Pilot"

Written by

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ACT ONE

FADE IN:

1 INT. THE CAVERN - CAVE ROOM - DAY

Five people dressed in rags work hard moving mud from the entrance of a tunnel hole in the wall to the center of the room, a sense of urgency across their faces.

Above the hole, a small metal roof attached to the cave's wall acts as a shelter from falling rocks.

Tiny strands of light shoot into the cave from miles above, while water leaks down the rocky and muddy walls filled with strange ancient symbols carved in chalk.

JOSE

I think I was a police officer.

JOSE MIGUEL (35), Spanish, and speaks English, has an extra pinky finger, the hardest worker among them, heads into the tunnel hole with a spade.

GAVIN

Here we go...

GAVIN BROOKES (37), wears circular glasses, has a large scar on his right arm, and always looks shifty.

He works slowly, occasionally stopping and surveying the situation, looking towards the exit.

JOSE (O.S.)

No, I'm serious this time, Gavin.

(then reappearing)

Prefer to be somewhere else?

Gavin, pretending to have been doing something, quickly gets back to work. Jose dumps some mud.

ELAINE

Like that's true, Jose.

ELAINE FARMER (29), black, missing an earlobe, insecure, always seemingly half-awake, dreamily collects the mud.

NAOMI

Yeah, well, I hope we may actually be able to find out soon enough, Elaine.

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NAOMI ATIENZA (38) looks at the tunnel hole, leading in an upward direction, no pinky finger on her left hand, a natural leader, determined, kind, as she smiles, sweaty-faced to Elaine, who smiles back.

JAMES (39), frustrated, irritated, and fed up with the dust and dirt, coughs loudly. While, Elaine and Jose, seem even more determined by Naomi's comment pick up the pace.

Elaine's dreamlike state becomes interrupted as the ground violently shakes.

They all look at each other with panic and crestfallen faces.

JOSE
It'll hold!

He looks up at the metal roof.

The shaking increases.

JAMES
I've had enough!

James aggressively throws his spade and is the first to march out of the room.

NAOMI
Come on, let's go.

The others rush out of the room.

2 EXT. THE CAVERN - BEYOND THE CLIFFS - DAY

A group of rough uniformed men and women with the initials "UCG" embroidered on their red coats run out of a passageway in a panic.

Rocks fall dangerously from all angles.

Behind them, the passageway collapses.

The person in charge of them, GUARD EXPLORER (32), narrowly misses being killed by a large falling rock.

Ahead large steps lead up to a huge ancient city.

3 EXT. THE CAVERN - CITY - DAY

The falling rocks create panic among the people in rags, who look for shelter in ancient buildings or under technological

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devices scattered around.

Those in rags have missing limbs and strange-looking body structures, causing some of them to move off-balance.

PANICKING WOMAN
It's coming! We're doomed!

PANICKING MAN
This is the end!

UNCHARTED GUARD 1 (37) pushes PANICKING MAN (42), in rags, out of the way, causing him to get hit by a falling rock on the head, fall onto the floor, presumably dead.

4 EXT. THE CAVERN - OUTSKIRTS OF THE CITY - DAY

Naomi, Elaine, Gavin and Jose run toward the main city, with James nowhere to be seen, trying to avoid falling rocks.

A huge rock separates them.

Elaine, vulnerable, dreamily looks into the distance and sees a woman, LISA (60) in white, which completely contrasts the rags and uniform. Elaine fixated on her, follows.

Lisa walks ghost-like, rocks fall without her caring.

(NOTE TO PRODUCTION TEAM: Elaine is unaware who the woman is or her name currently.)

5 INT. THE CAVERN - CITY - PANICKING WOMAN'S HOUSE - DAY

The PANICKING WOMAN (42), looks outside her window.

PANICKING WOMAN'S POV: Elaine walks through the falling rocks as if she is following something.

6 EXT. THE CAVERN - UNCHARTED CAMP - DAY

UNCHARTED GUARD 2 (32) walks among spiked fences, "DO NOT ENTER" signs, bloody walls, a torture wheel with a dead-body beside it of a ragged clothed person, and a lynching area.

He passes another bold sign that reads: "UNCHARTED GROUP CAMP: KEEP OUT OR BE KILLED"

The guard continues on gingerly and sees a large palace, a lake, an armoury, and the Teleportation Device. There is control, order, higher standards of living and only guards with "UCG" uniform are in this area. Large metal panels act

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as a roof shelter, preventing rocks from falling onto their heads.

The guard continues on slowly and nervously.

He swallows, takes a deep breath, and then moves into the center of the camp.

He stops outside of the armoury, where voices can be heard.

He looks scared.

UNCHARTED GUARD 2

Lockjaw, sir. They are back.

(then, after taking a deep breath)

Chaos in the city.

LOCKJAW SNAPZ (38), the leader of the Uncharted Group, appears. He's tall, huge, muscular, aggressive, bald and has a tattooed filled body with two distinguishable words "Mother" and "Blood". His six-pack chest has a strap holding a gun and hammer. This is a guy to be avoided. His black eyes stare at the guard coldly.

Three of his comrades also appear.

JORDAN SPEARHEAD (42), mohawk haircut, smart, Lockjaw's right-hand man, and would take a bullet for his boss.

Jordan looks sharply at the guard.

JORDAN

Then, deal with it?

THEA FLESH (36), whose medusa haircut, sharp teeth, eccentric personality, neck vampire fang tattoos, and piercings all over her face make her look ready for a fight.

THEA

Right on, Jord.

HEX PITBULL (36), Irish, argumentative, missing a right arm, looks clumsy, but fierce.

HEX

The fools can't do shit.

Lockjaw looks furious at the news and pushes past Uncharted Guard 2, who falls over, and heads down the steps towards the city, flanked by UNCHARTED GUARD 3 (38) AND UNCHARTED GUARD 4 (42) with Jordan, Thea, and Hex behind.

7 EXT. THE CAVERN - CITY SQUARE - DAY

The shaking and rockfalls stop.

A large crowd of people in rags have gathered, outnumbering the guards, who attempt to keep order.

Naomi and Jose reunite.

The guards take out swords and guns threatening the people.

James stands on a large boulder facing the crowd. He inspires and motivates them.

JAMES

The Monster comes closer everyday and
it will soon be in the city! We will
die if we don't get the hell out of
here!

The crowd cheers.

JAMES (CONT'D)

We want out! We want out!

The people in rags echo James's chant.

Naomi eyes up James ahead, pushing past the large crowd.

NAOMI

What's he doin --

TOUGHIE (36), a rough, bald, tall, muscular, and dim-witted female guard with three knives carefully tucked in her uniform, trips Naomi up.

Toughie laughs and then kicks dirt on her face.

TOUGHIE

What you doing on the floor?

A clear personal issue between these two. Naomi tries to get up with the help of Jose, who looks at Toughie evilly, but Toughie just pushes him on the floor next to her.

TOUGHIE (CONT'D)

(singing)

Oh, Jose and Naomi sitting on the
floor. Oh, Naomi looking like a whore.
Oh, Jose --

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NAOMI
Back off, Toughie.

Toughie laughs crazily.

TOUGHIE
Stay where you both belong, in the
dirt.

Toughie spits on them. Naomi looks distraught, wanting to do something, but Jose tightly holds her hand.

TOUGHIE (CONT'D)
Don't give me a reason to cut you up.
Maybe I'll make a soup out of both of
you one day!

She kicks more dirt, laughs wildly, and then walks away towards the crowd.

8 EXT. THE CAVERN - BEYOND THE CLIFFS - DAY

Lockjaw heads to the large gathering.

9 EXT. THE CAVERN - CITY SQUARE - DAY

Gavin, on the outside of the large crowd, looks around at the occupied guards and sneaks away.

10 EXT. THE CAVERN - SOUTHERN STEPS - DAY

Elaine looks behind her as she chases after Lisa, who moves away into a dark passageway in the distance.

11 EXT. THE CAVERN - CITY SQUARE - DAY

Lockjaw arrives. As soon as the people in rags notice him, the chanting quietens and they move out of his way. His presence creates a scary and tense vibe. James, however, does not stop.

Naomi tries to push past the crowd.

JAMES
The surface is fine! There is no toxic
waste, it is all a lie! Four years in
this hell and it is time for a change!
We want out! Enough is enough!

The crowd inspired by James's rebellion, despite Lockjaw's presence, join in.

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CROWD

Enough is enough! Enough is enough!

Naomi pushes further and further, desperate to get to the front of the crowd.

JAMES

We want out!

CROWD

We want out! We want out!

Lockjaw stands next to James, facing the crowd. James is tiny compared to Lockjaw.

LOCKJAW

Enough! No life can exist on the surface! The Monster will be killed by me, then you will all be safe.

JAMES

Lies!

CROWD

Lies! Lies!

LOCKJAW

I will protect all of you! There is hope for all of us if we --

CROWD

Lies! Lies! Lies!

Lockjaw looks at the crowd, who are all beaming up at James like a leader.

Lockjaw, furious at the lack of order, his face reddening, veins appear on his forehead.

Naomi makes it to the front and has a clear view. James smiles at the crowd in awe of him, while Lockjaw grits his teeth, his head shaking out of anger.

NAOMI

JAMES, STOP! DON'T!

JAMES

We must get out of --

SMASH! Lockjaw's hammer smashes through James's skull, blood and brains splattering out the other side. The ragged clothed

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people fall silent in an instant as Lockjaw sits on top of James's dead body, repeatedly smashing the hammer onto his head until there is no head.

Naomi, shell-shocked, silenced, and unbalanced is pulled aside by Jose.

JOSE

Come on, we gotta go.

Naomi weeps as Jose moves her along, not taking her eyes off the murdered body of her friend.

Lockjaw stands: his body from head to toe full of James's blood and brains. Lockjaw grins at the silence of the people in rags and the laughter of his guards.

The people get back to their working duties in silence.

12 EXT. THE CAVERN - NORTHERN STEPS - DAY

Gavin looks behind him very suspiciously.

No one is following him.

13 EXT. THE CAVERN - CITY SQUARE EDGE - DAY

Naomi, sad and furious, looks back at James.

JOSE

Don't look. Don't look.

NAOMI

He's gone... Just like that. Gone...
It's all my fault --

JOSE

No, it isn't. Lockjaw is to blame for
all the hell we have endured.

Jose continues to move Naomi to a safer location, away from the guards.

JOSE (CONT'D)

Where did Gav and Elaine go?

Naomi suddenly bolts up, concerned for their safety, looking around in a panic.

No sight of them.

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NAOMI

We can't lose them, too. We need to find --

JOSE

We need to get out of *here*.

Jose looks back at the square, the grim reality of Lockjaw in charge, and his maddening power.

NAOMI

But you know what Elaine is like. Her - whatever they are. She is at risk.

Jose, frustrated, thinks.

JOSE

I'll come with you to find Elaine.

Naomi watches as Lockjaw laughs triumphantly at James's body.

NAOMI

No, you're right. We need to get out of here. We're so nearly there, too.

JOSE

Alright, be safe.

(he bites his tongue, then:)

Gavin can manage himself, he seems to like to disappear, anyway...

Naomi looks like she does not agree with Jose, but knows that he's right. She considers, and then:

NAOMI

Stay safe.

Jose hurries off.

Naomi looks for Elaine, attempting to avoid being detected by the guards.

PANICKING WOMAN (O.S.)

Pssttttt! Naomi.

Naomi turns and sees the woman in her window.

PANICKING WOMAN

I overheard you. Your friend, she went for a wander again...

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She points to the southern stairs.

Naomi looks grateful but also worried, and very saddened by the loss of her friend.

PANICKING WOMAN (CONT'D)
(looking towards where James just
died)
I'm so sorry.

The panicking woman holds out her hand and Naomi holds it for a second and then goes in the direction indicated.

14 EXT. THE CAVERN - CITY SQUARE - DAY

Toughie watches Naomi running towards the southern stairs, and follows briskly.

15 EXT. THE CAVERN - NORTHERN PASSAGEWAY ENTRANCE - DAY

Gavin grabs a wooden stick and lights it on the fire just outside the passageway.

He looks around once more and heads into the passage.

16 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Elaine looks at the shiny symbols on the walls, interested, but trying not to get distracted, looks back at Lisa.

Elaine, fire-lit wooden torch in hand, calls out:

ELAINE
Where are you going? Wait!

Elaine's voice echoes back to her, but no reply from Lisa.

Lisa does not turn around, but speeds up down the twisting and turning passages.

17 EXT. THE CAVERN - CITY SQUARE - DAY

Lockjaw watches the people in rags work on moving the technological devices, collect spiders for food and move fallen rocks to one side.

LOCKJAW
Oi, you two. Make a demonstration of
this.

Lockjaw indicates at James's headless body.

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Uncharted Guard 3 and Uncharted Guard 4 rub their hands together evilly and nod.

Lockjaw walks alongside Guard Explorer with Thea, Jordan, and Hex behind them.

Lockjaw shows his impatience.

LOCKJAW (CONT'D)
Well, then?

Lockjaw looks at the collapsed passageway in the distance.

GUARD EXPLORER
It was directly under us. Felt like a
magnitude ten quake.

Guard Explorer swallows in fear.

Lockjaw's eyes light up, wanting more details.

GUARD EXPLORER (CONT'D)
There was no passage, no crevice, no
entrance. Nothing.

Lockjaw looks furious at the Guard Explorer, who quickly passes Lockjaw a large folded map and hurries away.

18 EXT. THE CAVERN - OUTSKIRTS OF THE CITY - DAY

Naomi nears the southern steps, carefully looking behind her before descending.

19 EXT. THE CAVERN - SQUARE - DAY

Uncharted Guard 3 and Uncharted Guard 4 grab hold of James's body and recklessly drag it toward a work station.

They throw it onto the wooden table.

Uncharted Guard 2 notices a FATHER (39) with a CHILD (3), both in rags, looking at the two guards.

UNCHARTED GUARD 2
Oi, you'll be next if you don't get
back to work.

The father looks grimly at the guard, then follows his instructions.

20 INT. THE CAVERN - CAVE ROOM - DAY

Jose, sombre, but determined enters into the cave room.

He opens and closes his eyes.

He's not imagining things, gobsmacked and frustrated at the chaos in front of him.

The metal structure protecting the hole has collapsed under the pressure of the rocks, which now stand between him and the tunnel.

All their hard work, gone.

He picks up a small rock, and aggressively throws it. He does the same again. And again.

He slumps on the floor, devastated.

FADE OUT.

END OF ACT ONE

ACT TWO

FADE IN:

21 INT. THE CAVERN - CAVE ROOM - DAY

Jose gets up and looks at the rocks he threw.

He walks and sits next to the huge pile of rocks blocking the hole, his head in his hands.

He then picks up a rock beside him and throws it away from the hole. He repeats this. And again. And again.

A small gap appears where the rocks used to be.

Jose gets back up on his feet.

One rock at a time, Jose starts to shift the rocks blocking the hole.

22 EXT. THE CAVERN - NORTHERN PASSAGEWAY - CLEARING - DAY

Thousands of star-shaped symbols fill every inch of the walls.

Strands of light filter into the area.

Gavin heads for a small cave fissure.

23 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Elaine has lost sight of Lisa.

Elaine, confused, continues looking for her.

24 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Naomi looks for Elaine, concerned for her friend's safety.

NAOMI

Elaine! Elaine! Elaine!

No reply.

Naomi quickens her pace.

25 EXT. THE CAVERN - SOUTHERN PASSAGEWAY ENTRANCE - DAY

Toughie makes a firelight and heads into the passage with a menacing expression.

26 INT. THE CAVERN - NORTHERN PASSAGEWAY - STONE BUILDING - DAY

On the table in front of Gavin lays tech pieces, nails, a soldering iron, a screwdriver, and knives, several of which have "UCG" written on them.

A large diagram of the huge Teleportation Device is on the wall. Next to this, a blueprint of a miniature teleportation device with annotations. Both diagrams are labelled as "Teleportation Device".

Gavin refers to a large tatted diary on the table with handwritten notes, while working on a small device, which looks similar to the completed blueprint.

27 EXT. THE CAVERN - UNCHARTED CAMP - DAY

Lockjaw stands on the lynching platform looking down at his rallied guards, who listen intently.

LOCKJAW

Remember, they must never know the truth! If they do, then there will be no Uncharted Group and our plans will be ruined!

The crowd cheer.

LOCKJAW (CONT'D)

We must keep them here, forever.
Today, the Monster's head will be mine!

In the background, the Teleportation Device is in action. Workers load tech materials onto it, press a button, and then *SWOOOOOOOSH!* the materials disappear into thin air.

Lockjaw lifts up his hands at the glory of the device, and then jumps down from the platform.

The guards get back to work.

Jordan, Thea, and Hex follow Lockjaw into the armoury with three large bags.

28 INT. THE CAVERN - NORTHERN PASSAGEWAY - STONE BUILDING - DAY

Gavin, hard at work, carefully solders a wire into the miniature device, but --

The ground shakes violently, followed by the sound of rocks

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falling outside. The device falls onto the floor and breaks into pieces. A thin metal part falls down a rocky crack in the ground.

Gavin carefully goes to pick it up, but as he looks down the crack, he sees staring back at him a very large green eye against the black abyss below.

Gavin recoils in fear.

29 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

The ground shakes, and small rocks tumble around Elaine.

Elaine turns a corner and once again finds Lisa, who is beckoning her to follow.

Elaine manages to avoid a rock from falling on her head.

30 EXT. THE CAVERN - NORTHERN STEPS - DAY

The ground shakes, and with Lockjaw in the lead, with Hex, Jordan, and Thea carrying a bag each filled with rope, swords, guns, cameras, and compasses, picks up the pace.

While on the move, Lockjaw opens up his large hand-drawn map of the cave with annotations next to various tunnels and passages such as "UNEXPLORED" and "MONSTER LAIR?"

The Cavern seems to be endless.

31 EXT. THE CAVERN - OUTSKIRTS OF THE CITY - DAY

The ground shakes, but no rocks fall.

The workers in rags attempt to flee from their work stations.

GUARD EXPLORER
Get back to work!

32 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

The ground shakes, and small rocks fall around Naomi.

She runs down the passageway with her fire-lit torch. Even more concerned due to the falling rocks, she calls:

NAOMI
Elaine! Elaine! Elaine!

33 INT. THE CAVERN - CAVE ROOM - DAY

The ground shakes slightly, causing no rockfall yet, but alerting Jose, worried about the potential of more hazards.

Jose has managed to move the majority of the large rocks out of the way, his body drenched in sweat.

He wobbles backwards and forwards, keeping his posture.

He looks above, tiny rocks tumbling against the walls.

His face turns angry, and with a new surge of energy, ploughs on moving the rocks hiding the tunnel.

34 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

The ground shakes, and small rocks slowly descend down the walls around Toughie, who carefully pursues Naomi.

NAOMI (O.S.)
Elaine! Elaine! Elaine!

Naomi sees human footprints on a dirt part of the ground.

She follows them.

35 EXT. THE CAVERN - NORTHERN PASSAGEWAY - DAY

Lockjaw leads the way with Thea, Jordan and Hex providing firelight for him as they run deeper into the passageway, rocks falling around them.

Lockjaw's eyes light up, his pupils wildly dilated.

36 EXT. THE CAVERN - NORTHERN PASSAGEWAY - DAY

The ground continues to shake.

Gavin, having ditched working on the device, runs with his firelight in hand.

The ground-shaking continues.

Gavin hears a voice.

LOCKJAW (O.S.)
It is near!

The loud footsteps of Lockjaw grow closer.

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Gavin, rooted to the spot looks back at the intensely shaking ground, and ahead to the noise of Lockjaw coming ever closer.

LOCKJAW (O.S.) (CONT'D)
It's this way!

The footsteps grow louder - louder - louder.

Up ahead, Gavin sees firelight against the walls and looks at his own light source also illuminating them.

37 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

The ground-shaking continues.

Elaine watches as Lisa turns slowly, but before she can see her face, Lisa vanishes.

Elaine drops her firelight, then frustrated, slaps her head, closes and opens her eyes, picks up a freshly fallen rock, and throws it against the wall, tears in her eyes.

Then, suddenly, Elaine goes rigid and into a trance: her eyes only showing white, staring into nothingness ahead.

She stands there, doing nothing, dream-like.

38 INT. THE CAVERN - CAVE ROOM - DAY

The shaking has stopped.

Jose moves slowly, sweating.

A huge pile of rocks and mud in the middle of the room.

On the verge of collapse, Jose removes a small rock and almost falls over, but doesn't as he finally sees the tunnel.

Jose's eyes and face brighten up among his exhausted state.

39 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

The ground-shaking has stopped.

Elaine's still rooted on the spot, pure white eyes.

Unconsciously, she takes out a notebook and pen from her pocket filled with symbols drawn on it.

Her eyes shimmer as if something is happening within...

40 EXT. SOMEWHERE ON EARTH - WHEAT FIELD - DAY - **VISION**

YOUNG ELAINE (7) runs through the wheat field, happy, wild, and free.

LISA (O.S.)
Elaine! Dinner's ready!

Elaine cannot see where the voice is coming from.

LISA (O.S.) (CONT'D)
Elaine! Elaine!

Elaine runs in the direction she thinks the voice is coming from, but the voice grows dimmer. The wheat field seems endless.

LISA (O.S.) (CONT'D)
Where are you Elaine, please come home! Please come home!

Elaine trips up, the vision shakes wildly as the voice calling out Elaine grows louder and louder and then the vision collapses as Elaine slowly returns to reality...

41 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Naomi gently shakes Elaine.

NAOMI
Elaine, please, wake up. Elaine!

Elaine's eyes return to normal, a huge gasp of breath as she hyperventilates, scared, and confused. Elaine holds tightly onto her notebook and pen with one hand.

ELAINE
Who? Where? What?

Naomi hugs her friend.

NAOMI
It's me, It's me, Naomi.

Elaine embraces her.

NAOMI (CONT'D)
I was so worried. What if you fell down a crevice or... the Monster... I will never let you out of my sight again.

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Elaine sobs, half happy, half confused.

ELAINE
It's my fault --

NAOMI
No, you cannot stop it.

ELAINE
I'm sorry.

NAOMI
Don't be.

The friends hug again, Elaine picks up her firelight, and walk on.

42 EXT. THE CAVERN - NORTHERN PASSAGEWAY - DAY

The shaking has stopped.

Gavin has ditched his firelight to avoid detection from Lockjaw. He hides behind a rock, in a near-pitch black setting as Lockjaw's footsteps grow closer.

Lockjaw stops.

He turns his ear, trying to listen out for something.

JORDAN
Is it close?

LOCKJAW
Something is.

Lockjaw takes out a sword from Thea's backpack.

Gavin hears the sword being released from its holder, and places his hand over his mouth and nose, trying to keep his breathing down.

Lockjaw's footsteps grow near. He places his fingers on his lips, indicating for the others to be silent.

Lockjaw slowly moves closer in the direction of Gavin.

LOCKJAW (CONT'D)
Well, well, well, what do we have here...I should have known we had company.

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Gavin closes his eyes, scared.

LOCKJAW (CONT'D)

Looks like the slaves are going to
have an extra slice of delicious meat
for dinner along with James.

Lockjaw lifts his sword and *SCHRINGG!*

The sword hits the subject. A mouse squeaks a painful death.

Gavin opens his eyes as Lockjaw picks up the dead mouse.

CRUNCH! The bones of the mouse break, Lockjaw spits them out
and eats the rest of the animal in a few bites.

Thea, Jordan, and Hex laugh and walk on their way.

Gavin on the floor, shaken and surprised.

43 INT. THE CAVERN - CAVE ROOM - DAY

Jose has cleared away the debris in front of the hole, and as
he moves to get into it, he collapses to the floor, eyes
fluttering, almost unconscious.

Jose attempts to stand but falls, extremely weak.

44 EXT. THE CAVERN - NORTHERN PASSAGEWAY ENTRANCE - DAY

Gavin makes his way towards the steps.

45 EXT. THE CAVERN - NORTHERN PASSAGEWAY - DAY

The firelight surrounding Lockjaw grows dimmer as his
frustration and desperation to find something increases.

HEX

Maybe we should go back --

Lockjaw slaps Hex across the face, knocking him to the
ground.

LOCKJAW

Where are you!?!?!?

Hex rubs his face and Lockjaw, not turning to him:

LOCKJAW (CONT'D)

Do not question me!

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Lockjaw runs, madness in his eyes, then trips over something.
Immediately, Thea, Hex, and Jordan go to assist him.

LOCKJAW (CONT'D)
I don't need help!

Lockjaw gets up and grabs Jordan's firelight.

He angles it at the ground and sees a large seven-toed footprint.

LOCKJAW (CONT'D)
Magnificent.

Lockjaw grabs hold of Jordan's bag, tugs it, forcefully moving Jordan. Excited like a child, Lockjaw gets out his camera and takes photos of the footprint.

He looks ahead and sees smaller, seven-toed footprints and takes more snaps of these.

Thea, Hex, and Jordan dare not speak a word while Lockjaw remains engaged deeply in his work.

Lockjaw turns around, and Thea, Hex, and Jordan hurry along with him, providing the last of the light.

46 EXT. THE CAVERN - NORTHERN STEPS - DAY

Gavin, with haste and caution, heads up the steps, towards the city.

47 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Naomi and Elaine continue on.

Elaine is much calmer. She looks down at her hand and notices her pen and notebook.

She lifts it up to show Naomi.

NAOMI
It's that strange-looking device in
the Uncharted Camp.

ELAINE
But it looks so different...

Elaine drew the Teleportation Device, but with large rays of light coming out of it.

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ELAINE (CONT'D)
What do you think it means?

Naomi looks at her friend and gently squeezes her hand.

NAOMI
Hope.

Toughie can just make out Elaine's drawing and is shocked.

Toughie gets closer, showing aggression in her face.

A crevice leads into darkness close by.

Naomi stops, and so does Elaine.

Footsteps approach fast from behind.

TOUGHIE (O.S.)
I warned you, bitch.

FADE OUT.

END OF ACT TWO

ACT THREE

FADE IN:

48 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Toughie fights Naomi and Elaine.

Toughie, on the back of Naomi, pulls her hair.

NAOMI

AAAAAAAAAAAAAAAAAAAAAAAAAH!

Naomi screeches in pain.

Elaine uses her long fingernails and attacks Toughie's head.

Toughie, blood drawn head, throws Naomi on the hard surface.

Naomi in pain, unable to get up can only watch as Toughie faces Elaine.

TOUGHIE

Ah, you want some now, bitch?

Toughie punches Elaine hard in the face once.

Elaine falls awkwardly on a rock, seemingly unconscious.

Toughie turns back to Naomi.

TOUGHIE (CONT'D)

Oh, Lockjaw will be proud of me. You see, he has a thing with heads. James's, the Monster's and now both of yours...

Naomi tries to get back up but is unable to do so as Toughie uses her powerful thighs to keep her pinned to the ground.

Toughie punches Naomi's face once - twice - three times.

Blood drips from Naomi's face, her vision blurs. Toughie laughs wildly and drags Naomi to the edge of the crevice, and then gets out her knives. She lays them on the floor beside Naomi.

TOUGHIE (CONT'D)

What knife would you like me to cut off your head with?

(CONTINUED)

CONTINUED:

Naomi spits blood in Toughie's face, and then desperately looks at Elaine for help.

NAOMI
Elaine! Help!

Elaine remains unconscious.

Toughie smiles very evilly at Naomi and then at Elaine.

TOUGHIE
A change of plan...

Naomi looks towards Elaine.

NAOMI
Elaine!

Naomi tries to get up, but her vision is still blurred and the pain is too unbearable, and can only watch as Toughie stomps towards the vulnerable Elaine with her knives.

49 EXT. THE CAVERN - CITY SQUARE - DAY

Uncharted Guard 3 and Uncharted Guard 4 carelessly drag James's headless body, which is attached to a wooden cross

They prop it up against a large boulder.

James's headless body can be seen at a distance, the workers look in fear at it. The guards look at the workers, not bothering to order them to get back to work, then clap at Uncharted Guard 3 and Uncharted Guard 4, who then bow as if they had just finished a theatre performance.

50 EXT. THE CAVERN - BEYOND THE CLIFFS - DAY

Gavin hides behind a large rock as two guards pass by.

Gavin continues on but sees four more guards coming in his direction.

Frustrated, he has to turn around.

51 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Toughie towers over Elaine, still unconscious. Naomi can only watch on in pain, unable to get up.

TOUGHIE
Now, what knife would you like me to
(MORE)

(CONTINUED)

CONTINUED:

TOUGHIE (CONT'D)
cut off your head with, sleepy one?

No reply.

Toughie laughs crazily.

Toughie picks the sharpest knife, pockets the others, and advances closer to Elaine's neck.

NAOMI
ELAINE! ELAINE!

Tears roll down Naomi's face, unable to get up.

NAOMI (CONT'D)
Elaine! Elaine! No, please not you!
Please take me instead!

Toughie laughs.

TOUGHIE
Don't worry, you will get your turn in
a second.

Toughie turns back to Elaine.

And then --

Elaine's eyes open.

Toughie, momentarily confused, gets kicked in the privates by Elaine, who then with all her might stands up.

She pushes the off-balance and in agony Toughie into the crevice, screaming.

Bloodied, bruised and mentally exhausted, Elaine drops to the floor next to her friend, both breathing heavily. They both look at each other, but no words needed to describe their ordeal.

52 EXT. THE CAVERN - NORTHERN PASSAGEWAY ENTRANCE - DAY

Lockjaw, camera in hand, heads to the northern steps with his fellow comrades.

53 INT. THE CAVERN - CITY - GAVIN'S HOUSE - DAY

Gavin stealthily enters into his house.

(CONTINUED)

CONTINUED:

Gavin rummages under some covers.

Gavin ducks quickly, as two guards pass by outside.

He picks out a small thin metal object, wires and screws.

With these objects, Gavin goes under his bed.

54 EXT. THE CAVERN - SOUTHERN PASSAGEWAY - DAY

Naomi and Elaine, back on their feet, holding onto each other for support, slowly move towards the exit.

55 EXT. THE CAVERN - BOTTOM OF THE CREVICE - DAY

Toughie, in almost pitch blackness, regains consciousness.

She touches her head and then looks at her hand. Blood.

Toughie no longer looks like her aggressive and cocky self, but instead confused and scared.

She tries to stand, but fails.

Her breathing intensifies.

Toughie puts her hand over her mouth.

It's not her breath she can hear.

Toughie slowly looks up.

A pair of huge green eyes and sharp white teeth stare at her.

She screams.

56 INT. THE CAVERN - CITY - GAVIN'S HOUSE - UNDER GAVIN'S BED - DAY

Sobbing softly, three tears glides down his face, Gavin works on creating another miniature Teleportation Device.

He carefully places the thin metal object onto a metal frame.

GAVIN

(whispers to himself)

It's all my fault, it's all my
fault...

He wipes his eyes.

57 EXT. THE CAVERN - SOUTHERN STEPS - DAY

Elaine and Naomi delicately ascend the steps.

58 INT. THE CAVERN - CAVE ROOM - DAY

Jose presses his spade into the ground, trying to get up, but collapses, unconscious.

59 INT. LOCKJAW - PALACE

Lockjaw excitedly marches into the "POLAROID ROOM".

60 INT. THE CAVERN - CAVE ROOM - DAY

Naomi and Elaine slowly enter and see Jose on the floor. The metal roof has been moved to one side, broken and damaged.

NAOMI AND ELAINE

JOSE!

Now alert, they hurry over to the unconscious Jose, covered in sweat and dirt.

Jose regains consciousness.

JOSE

What? Eh?

Jose looks shocked at Naomi and Elaine's bloody faces.

JOSE (CONT'D)

What happened to you?

Elaine and Naomi look at each other.

No words.

They look at Jose.

ELAINE

What happened to *you*?

Jose shrugs, then Naomi and Elaine help him up. He looks at his spade and walks to it.

NAOMI

Take a break.

Jose ignoring her suggestion, goes into the hole.

61 INT. THE CAVERN - UNCHARTED CAMP - PALACE - POLAROID ROOM - DAY

Photos of star-symbols, monster footprints, various ancient languages and technological devices hang from pegs.

Lockjaw dips a photo into some liquid and then picks the picture up, to hang it to dry.

One of the pictures slowly comes to clarity. A large footprint, seven toes.

Lockjaw writes along the bottom "MONSTER FOOTPRINT?"

62 INT. THE CAVERN - CAVE ROOM - DAY

Jose deposits some mud at the tunnel's entrance.

ELAINE
Where's Gavin and James?

Naomi and Jose look at each other.

Naomi takes Elaine's hand.

Elaine knows something is not right.

JOSE
Gav's probably doing what he does.
Vanishing...

Jose looks sadly at Naomi.

NAOMI
James is...

Naomi weeps.

ELAINE
No. No. No...

As fast as she can:

NAOMI
James is dead. Lockjaw.

Elaine sobs and hugs Naomi.

Elaine furious, turns back to moving the mud, using her emotions to work even harder.

(CONTINUED)

CONTINUED:

ELAINE

Let's get the hell out of here.

Jose heads into the hole.

Naomi continues to move the mud.

BANG! BANG! BANG!

Naomi and Elaine look up, frightened.

Jose appears seconds later.

He lifts up his bent, damaged spade.

ELAINE (CONT'D)

No! No! No! Please, no...

NAOMI

No...

Tears swell up in all of their eyes.

JOSE

It's... granite. I can't... We can't.
We're trapped...

They turn away from the now-redundant tunnel hole, towards
the cave entrance, into the hell, where Lockjaw rules.

FADE OUT.

END OF SHOW